

Northwest Florida DPS Match Results for Sunday, July 20 2008 (Postal Match)

Div/Class	Name	Total	(225)	%	Stage 1 (60)	Stage 2 (45)	Stage 3 (60)	Stage 4 (60)	Penalties
SSP/EX	Mike Robinette	104.05	(34)	85%	30.62 (7)	15.08 (6)	36.73 (9)	21.62 (12)	(3) 1×PE, 1×FTN
SSP/SS	Steve Milz	84.31	(26)	88%	22.12 (5)	11.47 (3)	22.60 (8)	28.12 (10)	
SSP/SS	Bruno Salome	86.03	(16)	93%	27.98 (5)	12.95 (6)	21.47 (1)	23.63 (4)	(1) 1×PE
SSP/MM	Karl Tuthill	102.91	(26)	88%	21.14 (9)	27.56 (13)	21.48 (0)	32.73 (4)	(2) 1×PE, 1×FTN
SSP/MM	James Ray	157.86	(11)	95%	32.45 (1)	21.91 (3)	42.91 (4)	60.59 (3)	
SSP/MM	Daphne M	DNF			44.65 (22)		59.73 (19)	46.71 (27)	(1) 1×FTN (3) 2×FTN (4) 2×FTN
SSP/UN	Ryan Morrison	89.98	(23)	90%	25.25 (8)	17.27 (6)	24.44 (1)	23.02 (8)	
SSP/UN	Carson Stocks	127.68	(36)	84%	33.40 (7)	29.96 (10)	31.03 (7)	33.29 (12)	
SSP/UN	Grant Kosanovich	130.00	(44)	80%	33.60 (9)	17.44 (4)	30.71 (4)	48.25 (27)	(4) 1×PE, 1×FTN
SSP/UN	Delon Lee	153.09	(16)	93%	35.75 (11)	19.33 (1)	37.45 (1)	60.56 (3)	
ESP/SS	Ray Gibson	93.67	(41)	82%	17.82 (4)	19.27 (14)	23.90 (2)	32.68 (21)	(4) 1×FTN
ESP/UN	Nick Brunnet	89.61	(6)	97%	26.33 (6)	16.52 (0)	21.99 (0)	24.77 (0)	
ESP/UN	Kostas Tsilianos	181.55	(62)	72%	51.26 (21)	52.35 (17)	30.36 (2)	47.58 (22)	(1) 2×FTN (4) 1×FTN
CDP/MM	Ken N	DNF			33.38 (6)		40.87 (2)	42.07 (20)	(4) 1×FTN
CDP/UN	Christian Waara	142.03	(61)	73%	34.54 (16)	23.99 (11)	35.05 (8)	48.45 (26)	(3) 1×HNT (4) 1×PE, 2×HNT
CDP/UN	Justin Bramblett	173.61	(28)	88%	38.39 (8)	21.10 (7)	47.57 (6)	66.55 (7)	
CDP/UN	Kenneth Gilbert	176.30	(80)	64%	41.14 (18)	57.85 (20)	37.10 (13)	40.21 (29)	(4) 2×PE, 1×FTN
SSR/SS	John Booth	101.52	(32)	86%	25.10 (4)	19.36 (9)	26.96 (4)	30.10 (15)	(4) 1×PE
SSR/MM	Ed Whittlesey	181.87	(45)	80%	51.21 (13)	31.78 (7)	48.51 (2)	50.37 (23)	(4) 2×FTN
SSR/UN	Dan Oakey	154.29	(10)	96%	31.28 (2)	40.46 (5)	38.21 (1)	44.34 (2)	
SSR/UN	Don Henrico	DNF					30.88 (1)	33.95 (12)	(4) 1×FTN

PE = procedural error; HNT = hit on non-threat; FTN = failure to neutralize; FTDR = failure to do right

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You can see the percentage of points you shot on any stage or for the match by subtracting the number in parentheses from the total possible. Then divide that number by the total points possible. For example, Steve Milz shot SSP/SS in the match at 88%... $225-26=199$. $199 \div 225 = 88\%$. A good balance of speed and accuracy is 90 to 95%. If your score is higher, you are shooting too slowly and should shoot faster; any less and you should slow down.

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Overall Scores

1	SSP/SS	Steve Milz	84.31	(26)
2	SSP/SS	Bruno Salome	86.03	(16)
3	ESP/UN	Nick Brunnet	89.61	(6)
4	SSP/UN	Ryan Morrison	89.98	(23)
5	ESP/SS	Ray Gibson	93.67	(41)
6	SSR/SS	John Booth	101.52	(32)
7	SSP/MM	Karl Tuthill	102.91	(26)
8	SSP/EX	Mike Robinette	104.05	(34)
9	SSP/UN	Carson Stocks	127.68	(36)
10	SSP/UN	Grant Kosanovich	130.00	(44)
11	CDP/UN	Christian Waara	142.03	(61)
12	SSP/UN	Delon Lee	153.09	(16)
13	SSR/UN	Dan Oakey	154.29	(10)
14	SSP/MM	James Ray	157.86	(11)
15	CDP/UN	Justin Bramblett	173.61	(28)
16	CDP/UN	Kenneth Gilbert	176.30	(80)
17	ESP/UN	Kostas Tsilianos	181.55	(62)
18	SSR/MM	Ed Whittlesey	181.87	(45)
19	SSP/MM	Daphne M	DNF	
20	CDP/MM	Ken N	DNF	
21	SSR/UN	Don Henrico	DNF	

Most Accurate

ESP/UN	Nick Brunnet	89.61	(6)
SSR/UN	Dan Oakey	154.29	(10)
SSP/MM	James Ray	157.86	(11)
SSP/SS	Bruno Salome	86.03	(16)
SSP/UN	Delon Lee	153.09	(16)
SSP/UN	Ryan Morrison	89.98	(23)
SSP/SS	Steve Milz	84.31	(26)
SSP/MM	Karl Tuthill	102.91	(26)
CDP/UN	Justin Bramblett	173.61	(28)
SSR/SS	John Booth	101.52	(32)
SSP/EX	Mike Robinette	104.05	(34)
SSP/UN	Carson Stocks	127.68	(36)
ESP/SS	Ray Gibson	93.67	(41)
SSP/UN	Grant Kosanovich	130.00	(44)
SSR/MM	Ed Whittlesey	181.87	(45)
CDP/UN	Christian Waara	142.03	(61)
ESP/UN	Kostas Tsilianos	181.55	(62)
CDP/UN	Kenneth Gilbert	176.30	(80)
SSP/MM	Daphne M	DNF	
CDP/MM	Ken N	DNF	
SSR/UN	Don Henrico	DNF	

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Stage 1 Results

ESP/SS	Ray Gibson	17.82	(4)
SSP/MM	Karl Tuthill	21.14	(9)
SSP/SS	Steve Milz	22.12	(5)
SSR/SS	John Booth	25.10	(4)
SSP/UN	Ryan Morrison	25.25	(8)
ESP/UN	Nick Brunnet	26.33	(6)
SSP/SS	Bruno Salome	27.98	(5)
SSP/EX	Mike Robinette	30.62	(7)
SSR/UN	Dan Oakey	31.28	(2)
SSP/MM	James Ray	32.45	(1)
CDP/MM	Ken N	33.38	(6)
SSP/UN	Carson Stocks	33.40	(7)
SSP/UN	Grant Kosanovich	33.60	(9)
CDP/UN	Christian Waara	34.54	(16)
SSP/UN	Delon Lee	35.75	(11)
CDP/UN	Justin Bramblett	38.39	(8)
CDP/UN	Kenneth Gilbert	41.14	(18)
SSP/MM	Daphne M	44.65	(22)
SSR/MM	Ed Whittlesey	51.21	(13)
ESP/UN	Kostas Tsilianos	51.26	(21)
SSR/UN	Don Henrico		

Stage 2 Results

SSP/SS	Steve Milz	11.47	(3)
SSP/SS	Bruno Salome	12.95	(6)
SSP/EX	Mike Robinette	15.08	(6)
ESP/UN	Nick Brunnet	16.52	(0)
SSP/UN	Ryan Morrison	17.27	(6)
SSP/UN	Grant Kosanovich	17.44	(4)
ESP/SS	Ray Gibson	19.27	(14)
SSP/UN	Delon Lee	19.33	(1)
SSR/SS	John Booth	19.36	(9)
CDP/UN	Justin Bramblett	21.10	(7)
SSP/MM	James Ray	21.91	(3)
CDP/UN	Christian Waara	23.99	(11)
SSP/MM	Karl Tuthill	27.56	(13)
SSP/UN	Carson Stocks	29.96	(10)
SSR/MM	Ed Whittlesey	31.78	(7)
SSR/UN	Dan Oakey	40.46	(5)
ESP/UN	Kostas Tsilianos	52.35	(17)
CDP/UN	Kenneth Gilbert	57.85	(20)
CDP/MM	Ken N		
SSP/MM	Daphne M		
SSR/UN	Don Henrico		

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Stage 3 Results

SSP/SS	Bruno Salome	21.47	(1)
SSP/MM	Karl Tuthill	21.48	(0)
ESP/UN	Nick Brunnet	21.99	(0)
SSP/SS	Steve Milz	22.60	(8)
ESP/SS	Ray Gibson	23.90	(2)
SSP/UN	Ryan Morrison	24.44	(1)
SSR/SS	John Booth	26.96	(4)
ESP/UN	Kostas Tsilianos	30.36	(2)
SSP/UN	Grant Kosanovich	30.71	(4)
SSR/UN	Don Henrico	30.88	(1)
SSP/UN	Carson Stocks	31.03	(7)
CDP/UN	Christian Waara	35.05	(8)
SSP/EX	Mike Robinette	36.73	(9)
CDP/UN	Kenneth Gilbert	37.10	(13)
SSP/UN	Delon Lee	37.45	(1)
SSR/UN	Dan Oakey	38.21	(1)
CDP/MM	Ken N	40.87	(2)
SSP/MM	James Ray	42.91	(4)
CDP/UN	Justin Bramblett	47.57	(6)
SSR/MM	Ed Whittlesey	48.51	(2)
SSP/MM	Daphne M	59.73	(19)

Stage 4 Results

SSP/EX	Mike Robinette	21.62	(12)
SSP/UN	Ryan Morrison	23.02	(8)
SSP/SS	Bruno Salome	23.63	(4)
ESP/UN	Nick Brunnet	24.77	(0)
SSP/SS	Steve Milz	28.12	(10)
SSR/SS	John Booth	30.10	(15)
ESP/SS	Ray Gibson	32.68	(21)
SSP/MM	Karl Tuthill	32.73	(4)
SSP/UN	Carson Stocks	33.29	(12)
SSR/UN	Don Henrico	33.95	(12)
CDP/UN	Kenneth Gilbert	40.21	(29)
CDP/MM	Ken N	42.07	(20)
SSR/UN	Dan Oakey	44.34	(2)
SSP/MM	Daphne M	46.71	(27)
ESP/UN	Kostas Tsilianos	47.58	(22)
SSP/UN	Grant Kosanovich	48.25	(27)
CDP/UN	Christian Waara	48.45	(26)
SSR/MM	Ed Whittlesey	50.37	(23)
SSP/UN	Delon Lee	60.56	(3)
SSP/MM	James Ray	60.59	(3)
CDP/UN	Justin Bramblett	66.55	(7)

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Match Information

Shooters By Division	
SSP	10
ESP	3
CDP	4
SSR	4
ESR	0

Shooters By Class	
Master	0
Expert	1
Sharpshooter	4
Marksman	5
Novice	0
Unclassified	11

2008 POSTAL MATCH STAGE 1 - "Late Deposit"

You have always been careful to make your business bank deposits at different times. Unfortunately, not all of the other business owners in the area think the same way. A group of thieves has been watching two depositors and has their schedule down. The night they have planned the hit, you just happen to be getting to the bank yourself. You are almost at the deposit door when the attack begins. You begin defending yourself while making the last few moves to deposit door. Make your deposit, move to cover and be mindful of the other merchants who were not.

Start Position P1, facing up range. Gun loaded to division capacity and holstered under concealment. IDPA box in weak hand. Strong hand relaxed at side.

At Start Signal Turn and face down range, then draw gun and engage targets, strong hand only, in tactical priority, with two shots each while moving to P2. Left handed shooters will move to the right rear. Right handed shooters will move to the left rear. At least T1 and T2 must be engaged while moving to P2. Shots must be taken on the move.

At P2, place the IDPA box on the barrel. Keep the muzzle pointed down range!

Move to cover at P3 and engage the remaining targets in tactical priority with two shots each. Reload as necessary.

Shot Count Vickers. Best two hits per target scored. Twelve shots minimum.

Supplies Six IDPA shoot targets, two non-threat targets, six barrels

NOTE: Barricades may be substituted for the double barrels.

NOTE: If the number of barrels is an issue, have the shooter indicate to which side he or she will retreat, and use only one barrel on the selected side.

Set-Up Details All dimensions are from the front edge of P1 and from a line from the center of P1 going up and downrange. The double stack barrels, are on the uprange side of the front edge of P1. The barrels, are spaced 3' 6" from the stage centerline to the inside edge. The single barrels are directly uprange of the double barrels with 3' 6" between them. All of the targets, including the non-threats, are 5' 6" tall. Only the head of T4 should be visible from P3 LH. Only the head of T6 should be visible from P3 RH. Target T4 may be engaged from the left side of the barrels at P3 RH, as target T6 may be engaged from the right side of the barrels at P3 LH.

T1 and T2 cannot be re-engaged from P2 or P3. This would result in wide bullet impact areas that some ranges may not be designed to handle.

We discovered that the target engagement is more difficult for a shooter retreating to P2 and P3 LH, and therefore recommend that the shooter should chose which way he will retreat.

2008 POSTAL MATCH STAGE 2 - "Stumped"

You have been in sticky situations before, but this is too much. There are several miscreants yelling threats to you from the woods and the only point of cover you have found is very tight. You find yourself taking cover behind a stump. The problem is that there are sticker bushes all around the stump. It is too painful to shoot two handed from the sides of the stump. But you may be able to shoot over the top with two hands.

Start Position Kneeling at P1, with **both knees on the ground**. Gun loaded to division capacity and holstered under concealment. Hands relaxed at sides.

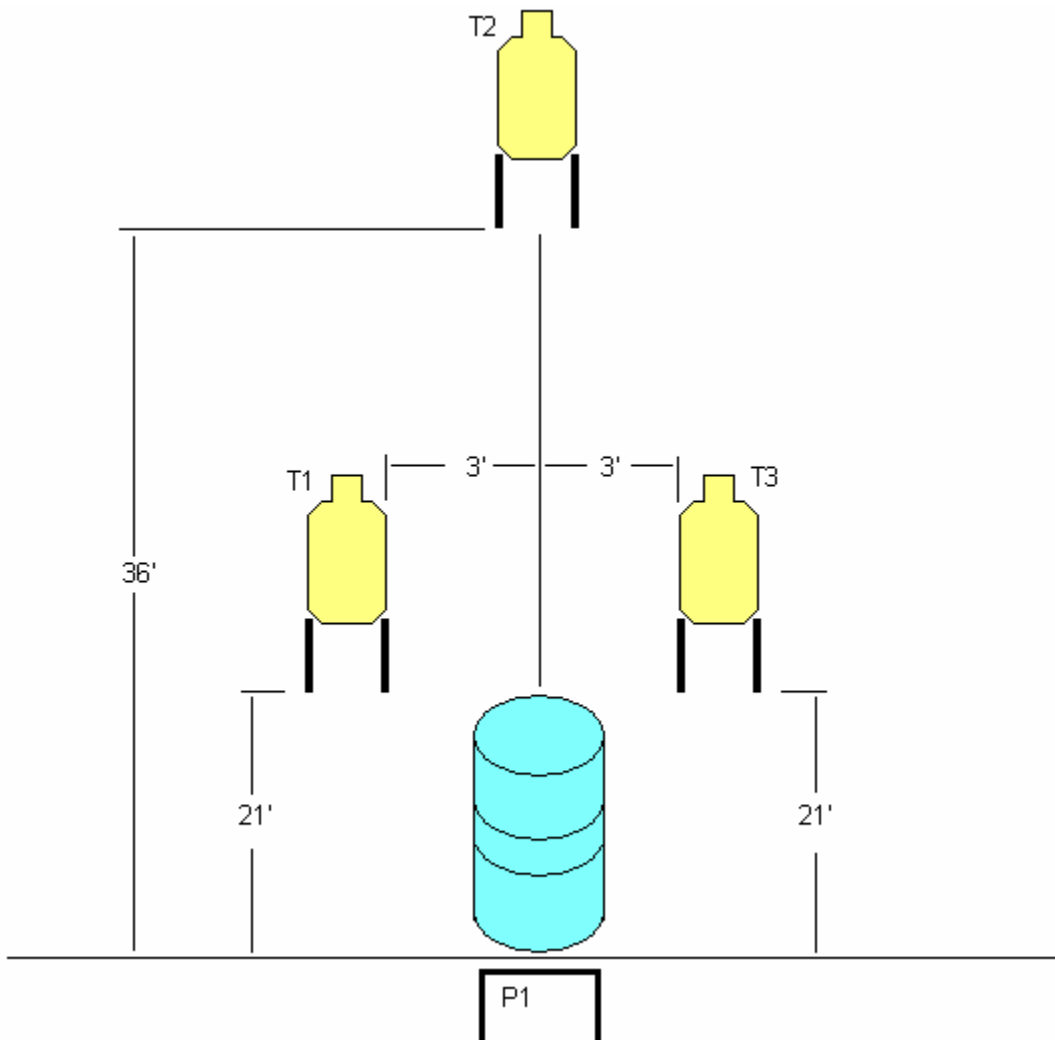
At Start Signal Draw gun and **raise one knee if desired**.

Using low cover, (from the side of the barrel) engage target T3 on the right with three shots with the right hand only, and engage target T1 on the left with three shots with the left hand only. Engage target T2 from the top of the cover with three shots shooting freestyle. The targets may be engaged in any order.

Shot Count Vickers. Best three hits per target scored. Nine shots minimum

Supplies Three IDPA shoot targets, one barrel.

Set-Up Details All dimensions are from the front edge of P1 and from a line from the center of P1 going downrange. All of the targets are four feet tall.



2008 POSTAL MATCH STAGE 3 - "Tourists"

The scenery may not be much, but you have a busy area where you set up your hot dog stand. There are always people walking to the above-ground subway station in your area of the city. Business is good but you are always armed just in case. You notice two obviously lost tourists heading in the wrong direction under the station. Before you can get their attention, local thieves jump them. Using the station pillars for cover you save the tourists' lives.

Start Position Standing at P1. Gun loaded to division capacity and holstered under concealment. Hands relaxed at sides.

At Start Signal Draw gun and engage target T1 on the left side of the barrels with two shots. Moving from P1 to P2, engage target T2 with two shots. Shots must be taken while moving. At P2, engage targets T3 and T4 from either side of the barricade in tactical priority with two shots each. Targets T3 and T4 must be engaged **at** P2, not while moving to or from P2. Moving from P2 to P3, engage target T5 with two shots. Shots must be taken while moving. At P3, engage target T6 from the right side of the barrels with two shots. Reload as necessary, but do not get caught in the open with an empty gun.

The shooter may elect to shoot in the reverse order, starting at P3 and ending at P1

Shot Count Vickers. Best two hits per target scored. Twelve shots minimum

Supplies Six IDPA shoot targets, two no-threats, four barrels, one barricade, and two vision barriers.

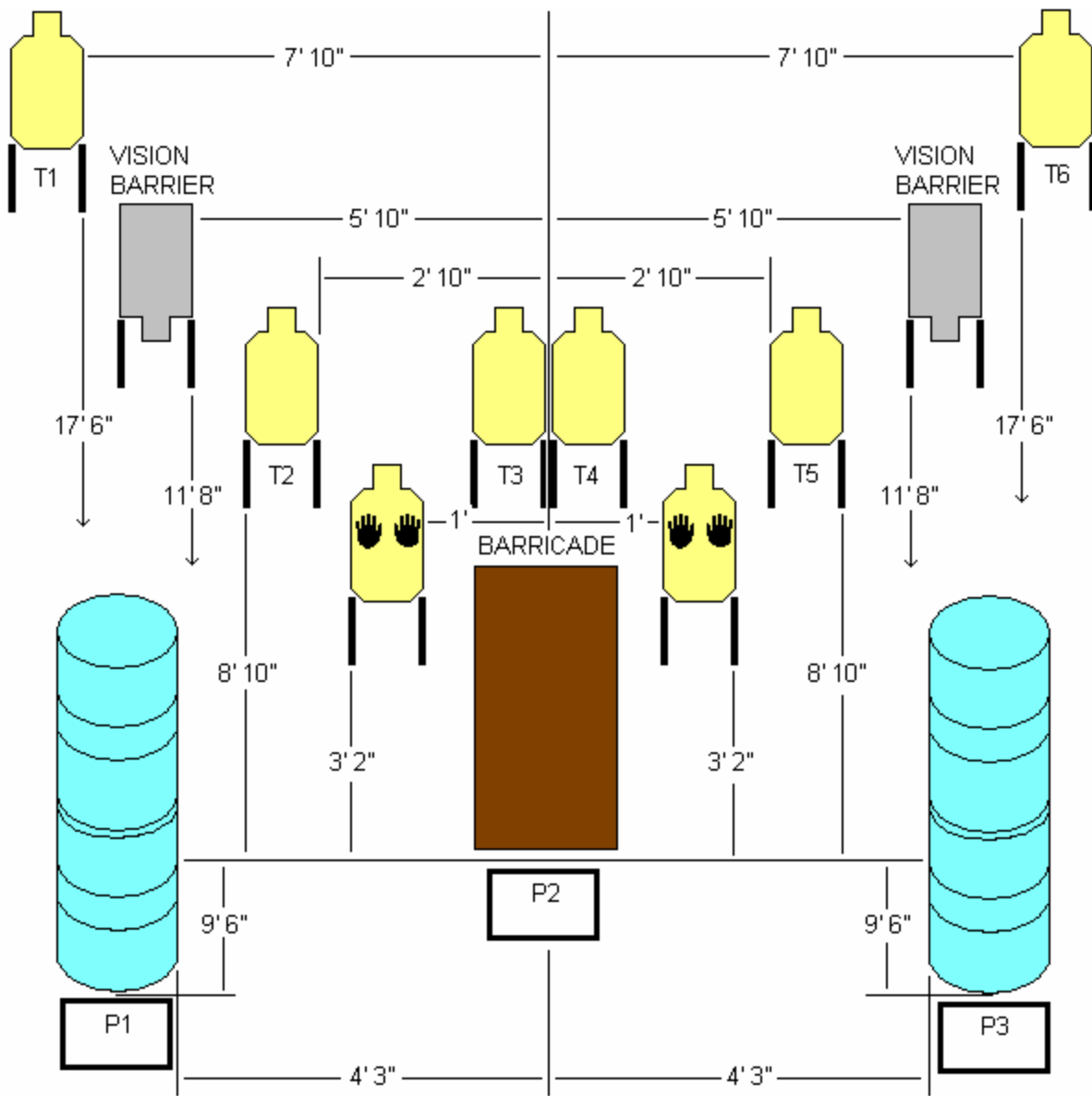
NOTE: The double stack barrels may be replaced with barricades.

Set-Up Details All dimensions are from the front edge of P2 and from a line from the center of P2 going up and downrange. All of the targets are 5' 6" tall. The vision barriers force the shooter to engage T1 and T6 from the outside of the barrels. Targets T2, T3, T4 and T5 are all the same distance from P2 (8' 10"). Targets T3 and T4 are as close to each other as possible, and on each side of the centerline.

NOTE: There is a good chance that the shooter will retreat into the barrels. We suggest that the SO may have to guide the shooter with a hand to the shooter's shoulder. The method to guide the shooter should be discussed during the walk through.

NOTE: As always when a shooter is retreating, the SO must be prepared to move backwards quickly!

NOTE: Watch for reloads to begin and end from a position of cover. If they took extra shots, there is a good chance that shooters will have an empty gun while retreating.



2008 POSTAL MATCH STAGE 4 - "The Alley"

You just mailed a letter and are on your way home. Because of sewer work by the local municipal utilities authority, you have to take a different route and you find yourself walking down an alley. Always being aware, you notice a delivery van that pulls in and blocks the alley behind you. This was just the opportunity that some local punks were looking for. You see three threatening people move towards you brandishing weapons. Quickly looking down the alley, you notice a fence separating you from a small lot and then the end of the alley. You will have to defend yourself from the immediate threats, be sure no one else is waiting around the fence, and then get out of there.

Start Position P1. Gun loaded to division capacity and holstered under concealment. Hands relaxed at sides.

At Start Signal Draw gun and engage targets T1, T2 and T3 in tactical priority with two shots each while moving to P2. Shots must be taken on the move. At P2, take low cover and engage targets T4, T5 and T6 in tactical priority with two shots each from the side of the barrel. Reload as necessary.

Left handed shooters may begin on the right, engage T4 through T6 moving and T1 through T3 from low cover.

Shot Count Vickers. Best two hits per target scored. Twelve shots minimum

Supplies Six IDPA shoot targets, tape and paint for hard cover, one barrel, and one visual barrier.

Set-Up Details All dimensions are from the front edge of P2 and from a line from the center of P2 going up and down range. The hard cover of targets T3 and T4 begins at the corner where the horizontal edge from the head angles downward. The hard cover extends to the opposite side of the target where the vertical side angles toward the bottom of the target. The hard cover will cover more than half of the body of the target and cover very close to half of the down zero zone of the body. The target is hung so that the hard cover edge is as close to vertical as possible.

T1 and T6 – 5' 4" tall, T2 and T5 – 4' 10" tall, T3 and T4 – 4' 2" to the top corner of the hard cover.

